

Perimeter

v3.0

Applied Mathematics

Student Engineering Workbook

Team Members:			Total Points
1	2.		Workbook:/10 pts
			Challenge:/20 pts
What is Perimeter? Fill in the blanks in the statement be	low.		
1 is the distance	ce or length around a	shape or object. An obje	ct can have an
perimeter as well as an	perimeter.		
Assemble a Square, Rectangle Place a check in each box as each standard 2. Assemble a square using Kita. Assemble a rectangle using 4. Assemble a circle using Kita	tep is completed. d Spark engineering n Kid Spark engineering	g materials.	
Determine the Outer and Inne Fill out the correct information in the	r Perimeters of a		and Circle
5. Outer perimeter of square :	cm		
6. Inner perimeter of square :	cm		
7. Outer perimeter of rectangle :	cm	Square	Rectangle
8. Inner perimeter of rectangle:	cm		
9. Outer perimeter of circle :	cm		
10. Inner perimeter of circle :	cm	(Circle Circle



Design & Engineering Challenge

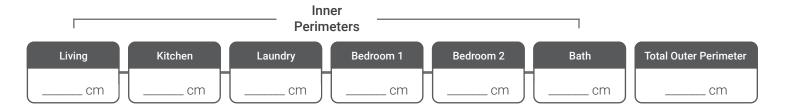
Follow each step in the Design & Engineering Process to develop a solution to the challenge. Place a check in each box as each step is completed. Fill in the blanks when necessary.

1.	Identify The Challenge
	Challenge:
2.	Brainstorm Ideas & Solutions Identify The
	Discuss design ideas.
	Consider building components. Brainstorm
	Sketch out design ideas on paper. Explain The Design & Solutions
	Choose the best design. Engineering Process
3.	Build A Prototype Test & Build A Prototype Build A Prototype
	Use Kid Spark engineering materials to build a prototype. Design Design
4.	Test & Improve The Design
	Look for opportunities to improve the design. (Is it practical, proportional, etc)
	Review challenge specifications/criteria and grading rubric.
5.	Explain The Design
	Determine the specifications of the design that was created. Student Engineering Workbook - Page 3
	Discuss the following items with your team and be prepared to share with the rest of the class.
	a. How did the team arrive at the final design solution? Discuss how each step in the Design & Engineering Process was used to develop the design.
	b. Is the design realistic and well-proportioned? Are all the rooms the same size or proportioned appropriately as in a real house? Which rooms are usually smaller/larger in a typical house?
	c. How did each team member contribute towards the overall design? Do you feel like everyone had an equal opportunity to contribute in the creative process?
	d. Is the team prepared to share detailed specifications of the design to others?



Design Specifications

Record the inner and outer perimeters of the house in the spaces provided.



Challenge Evaluation

When teams have completed the Design & Engineering Challenge, it should be presented to the teacher and classmates for evaluation. Teams will be graded on the following criteria:

- **Specifications:** Does the design meet all specifications as stated in the design brief?
- Team Collaboration: How well did the team work together? Can each student describe how they contributed?
- Design Quality/Aesthetics: Is the design of high quality? Is it structurally strong, attractive, and well-proportioned?
- **Presentation:** How well did the team communicate all aspects of the design to others?

Grading Rubric	Advanced 5 Points	Proficient 4 Points	Partially Proficient 3 Points	Not Proficient 0 Points
Specifications	Meets all specifications	Meets most specifications	Meets some specifications	Does not meet specifications
Team Collaboration	Every member of team contributed	Most members of team contributed	Some members of team contributed	Team did not work together
Design Quality/ Aesthetics	Great design/ aesthetics	Good design/ aesthetics	Average design/ aesthetics	Poor design/ aesthetics
Presentation	Great presentation/ well-explained	Good presentation/ well-explained	Poor presentation/ explanation	No presentation/ explanation
Points				
Total Points				/20